

Document Analytics through Entity Resolution*

João Santos, Bruno Martins, and David S. Batista

Instituto Superior Técnico and INESC-ID, Lisboa, Portugal
{joao.d.santos,bruno.g.martins,dsbatista}@ist.utl.pt

Abstract. We present a prototype system for resolving named entities, mentioned in textual documents, into the corresponding Wikipedia entities. This prototype can aid in document analysis, by using the disambiguated references to provide useful information in context.

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1 Introduction

Even as structured databases and semantic knowledge bases become prevalent, a substantial amount of human knowledge is still available as free-form text. News articles can, for instance, contain information about entities (i.e., people, organizations, and locations) and their relationships. For humans, reading and understanding large volumes of text is a time consuming task, and so automatically extracting and organizing this information is in high demand.

We present a prototype system that enhances textual documents by identifying references to people, places, or organizations, afterwards disambiguating these references by linking them to identifiers in a knowledge base such as Wikipedia. This paper briefly introduces a web-based demonstration of this prototype system, also outlining its main components.

2 Entity Resolution

Named entity resolution is an important text analytics problem that has been getting an increasing attention [2]. The problem involves two separate sub-tasks, namely (i) entity identification, and (ii) entity disambiguation. The first sub-task is deeply related to Named Entity Recognition (NER), a problem that has been thoroughly studied in the Natural Language Processing community. In our system, entity identification is performed through the Stanford NER system, with models trained for the English (i.e., the standard model distributed with

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the tool¹), Spanish (trained with the CoNLL-02 data²) and Portuguese (trained with data from the CINTIL corpus³) languages.

The second sub-task involves re-expressing the identified entity references into a standard unambiguous format (i.e., mapping each entity reference, previously recognized by the NER system, to an identifier specific to the real-world concept that is being referred to in the text). In our system, the mappings from entity references to real-world concepts are made through a knowledge base built from Wikipedia⁴ and DBpedia⁵. Wikipedia is a collaborative wiki-based encyclopedia that covers almost all areas of human knowledge, with articles written in standard prose that are mostly intended for human consumption. On the other hand, DBpedia is a project concerning with the extraction of structured information from Wikipedia articles, representing this information in a machine-readable semantic graph using Resource Description Framework triples. For building the knowledge base, we essentially used the entities from the English, Portuguese, or Spanish versions of Wikipedia, categorized in the DBpedia structured ontology as entities corresponding to either people, organizations, or locations.

The method for performing entity disambiguation follows the general methodology from systems participating in the TAC-KBP yearly-challenge on named entity disambiguation [2], and it involves the following main tasks:

1. **Query Expansion:** Entities may be referenced by several alternative names, some of which more ambiguous than others. Given a reference, we apply expansion techniques that try to identify other names, in the source document, that reference the same entity. We specifically consider two simple mechanisms, namely one that finds alternative names by looking for a textual pattern that corresponds to a set of capital words followed by the alternative name inside parentheses (i.e., finding expressions like *United States (US)*), or vice-versa, and another that looks for longer entity mentions in the source text (i.e., *Union of Soviet Socialist Republics* as an expansion for *USSR*).
2. **Candidate Generation:** This step filters the Knowledge Base (KB) entries that might correspond to the query, based on string similarity. Some of Wikipedia's link structure (e.g., disambiguation pages, redirects, anchors, etc.) is also used to obtain alternative names. We specifically return the top 50 most likely entries in the KB (i.e., those whose name(s) are more similar to the entity reference, and whose textual descriptions are similar to the support text), according to a retrieval model supported by a Lucene⁶ index.
3. **Candidate Ranking:** This step sorts the retrieved candidates according to the likelihood of being the correct referent, using the LambdaMART learning to rank algorithm as implemented in the RankLib⁷ software library. Three

¹ <http://nlp.stanford.edu/software/CRF-NER.shtml>

² <http://www.cnts.ua.ac.be/conll2002/ner/>

³ <http://cintil.ul.pt/cintilfeatures.html#corpus>

⁴ <http://www.wikipedia.org/>

⁵ <http://dbpedia.org/>

⁶ <http://lucene.apache.org/>

⁷ <http://people.cs.umass.edu/~vdang/ranklib.html>

ranking models (i.e., for disambiguating entities in English, Spanish and Portuguese texts) were trained to optimize accuracy over sets of disambiguation examples that were automatically gathered from Wikipedia (i.e., we used hypertext anchors from links towards entities in the knowledge base, occurring in Wikipedia documents different from those in the knowledge base). These models leverages on a rich set of features for representing each candidate, including (i) candidate authority features, (ii) textual similarity features, (iii) topical similarity features, (iv) name similarity features, (v) entity-based features, (vi) geospatial features, and (vii) document coherence features. Space restrictions prevent us from showing the complete set of features here, but the reader can refer to a previous paper describing our participation in the 2011 edition of TAC-KBP, where an extensive set of experiments is reported with an early version of the system [1].

4. **Candidate Validation:** This step decides whether the top ranked referent is an error, resulting from the fact that the correct referent is not given in the knowledge base, through a Random Forest classifier that reuses the features from the ranking model, and that also considers some additional features for representing the top ranked result (e.g., the candidate ranking score, or results from outlier tests over the ranked lists of candidates).

The most innovative aspects of our named entity resolution system relate to the usage of the LambdaMART state-of-the-art learning to rank method, and to the extensive set of features that was considered.

Our prototype presents the entity resolution functionality through a web-based interface, through which users can input the text where entities are to be resolved. The system replies with an XML document encoding the entities occurring in the text, together with the results for their disambiguation. A stylesheet builds a web page from this XML document, where the named entities in the original text appear linked to the corresponding Wikipedia page. Through tooltips, the user can quickly access overviews on the entities that were referenced in the text (e.g., we show photos representing the referenced entities, elementary metadata attributes about the entities, and maps with pins for the latitude and longitude coordinates of the referenced locations).

Figures 1 and 2 present two screenshots of the web-based interface for our entity recognition and disambiguation system. Figure 1 shows the main screen of the service. There are two options to introduce the desired input text to be disambiguated, namely an option to paste it into a text box, and another to upload a file containing the target text. Before submitting this text to the entity linking system, the language needs to be chosen, and the system supports English, Spanish, and Portuguese. Figure 2 presents a screenshot for the output of the system, i.e. the result that is produced from the input textual document. All entities recognized by the NER model appear highlighted, with each color representing a different entity type. These entities are also linked to the corresponding Wikipedia page, according to the disambiguations made by the system. A tooltip with relevant additional information about each entity pops up when the user moves the mouse over the entity reference.

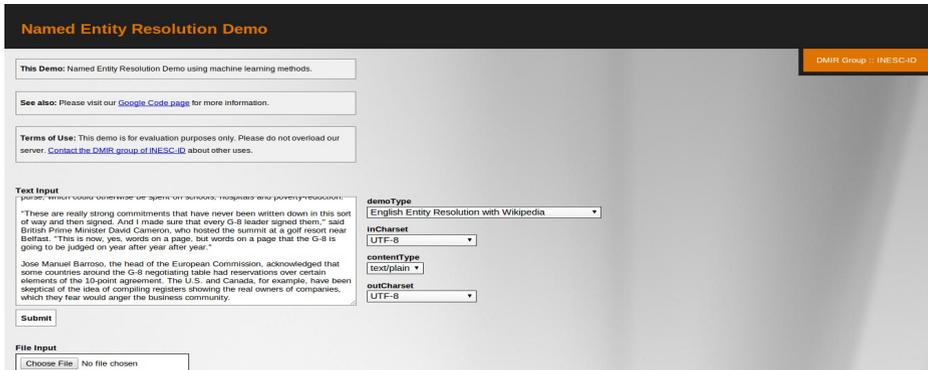


Fig. 1. Data entry form for the named entity resolution system

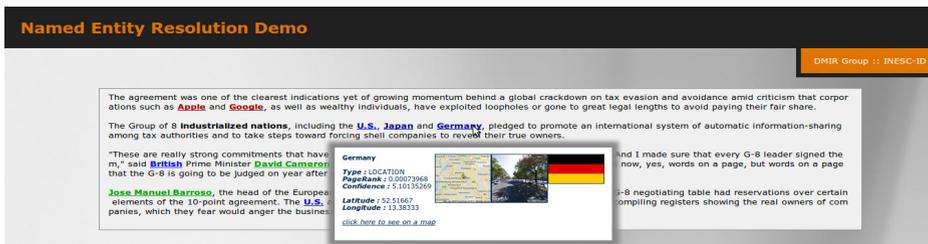


Fig. 2. Output generated by the named entity resolution system

3 Conclusions

We demonstrate an end-to-end system for extracting and disambiguating named entities in textual documents, which combines recent developments in information extraction and natural language engineering. This system integrates many freely available open-source components (e.g., Stanford NER, Lucene, etc.) and offers scalability for processing large datasets.

Many opportunities exist for extending the system. For future work, we intend to incorporate relationship extraction into our information extraction pipeline. We also plan to integrate graph visualization methods into our system, in order to support the visual analysis of co-occurrences or of other types of relations between entities, as extracted from large document collections.

References

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